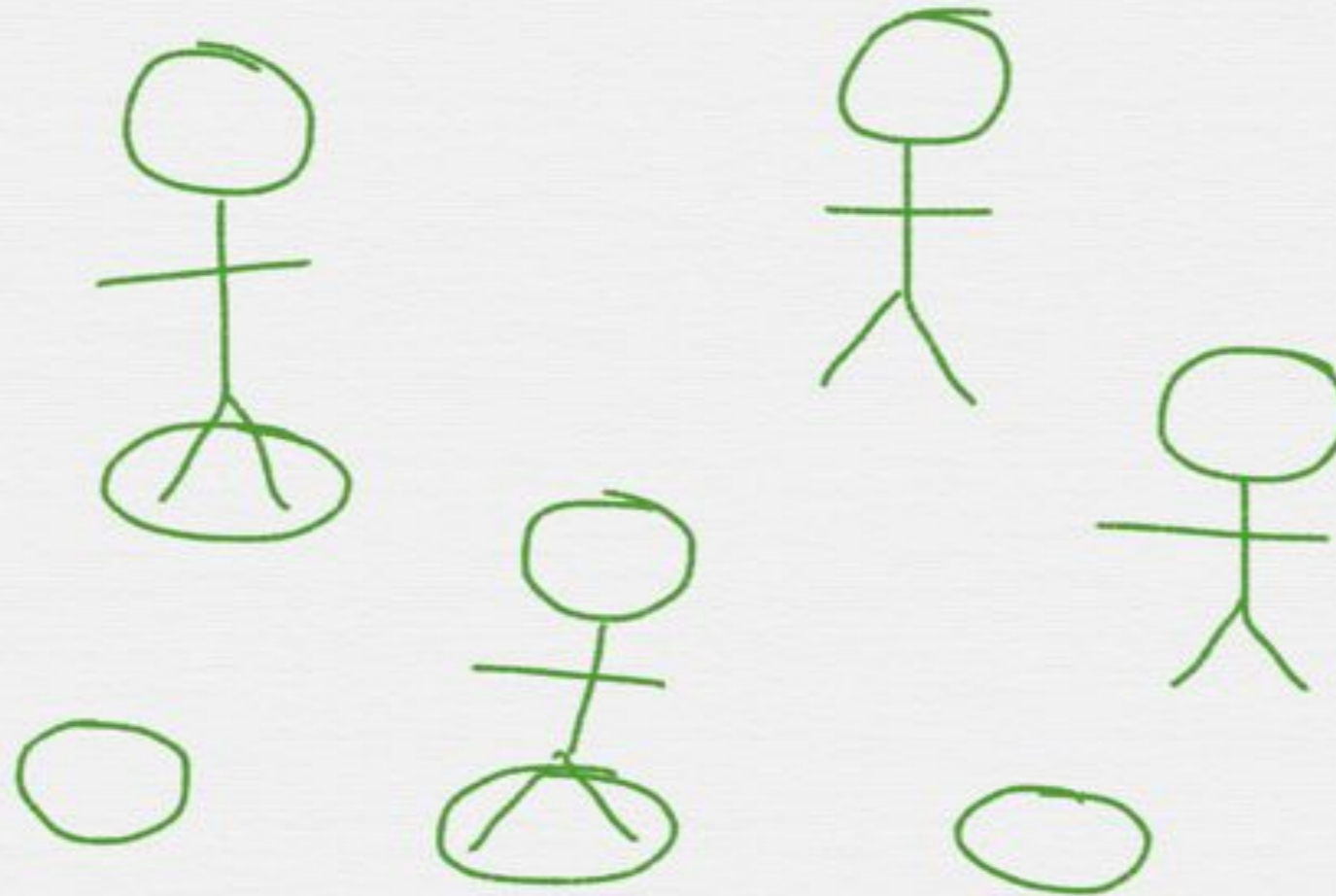




Moving Animals



Like musical chairs, get back to a spot when the music stops

QR code

Description

Similar to music chairs - move around like the animal of their choosing - they start on a spot (their houses) and the houses will be taken away throughout the game.

Teaching Points

- Encourage high quality movements:
- Using their arms
 - Correct foot pattern
 - Jumping with two feet.

Curriculum links

PD: Control body movement, develop gross motor skills.

Equipment

A big space.

Number of children

Whole group



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